

Text

Text is a grouped object and can be motion tweened (notice the blue box, indicating a grouped object around the text)

- Create a new document.
- Name the layer `text`
- Use the text tool and write your name.
- Insert a keyframe at 50.
- Drag the text to another position on the stage and use the scale tool to make the text larger.
- Click in keyframe 1 and set the tween to motion.
- Save the file as `motion_text`.

Open the beach movie

- Motion tween some text across the movie.

Break apart text

- Create a new document.
- Use the text tool and type hello.
- Pick up the selection pointer from the toolbar.
- Select the text.
- From the menu bar select Modify, Break Apart.
- Each character will have a blue box around it.

Distribute to layers

- With the characters still selected, from the Menu bar select Modify, Timeline, Distribute to Layers.
- A new layer will be created and named for each letter.
- Delete the original layer that contained the text.
- Motion tween each of the letters.
- Save the movie as `flying_text`



Text as a shape

- Create a new document.
- Name the layer `text`.
- Draw a square.
- Insert a blank keyframe at 50.
- Use the text tool and type some text.
- Pick up the selection pointer and select the text.
- Select Modify, Break Apart from the menu .
- The text will be broken into characters.
- Select Modify, Break apart (again).
- The text is now broken into shapes (a shape for each letter).
- The square can now be shape tweened into the text.
- Click in keyframe 1 and select shape from the tween option on the Property Inspector (the layer should be pale green with a solid arrow).
- Save the movie as `shape_text`

Tips:

Break the text apart twice
Use shape tween